

## Model reduction for switched linear systems

#### **Stephan Trenn**

university of

groningen

Jan C. Willems Center for Systems and Control University of Groningen, Netherlands

Joint work with **Sumon Hossain** (North South University, Dhaka, Bangladesh) This work was partially supported NWO Vidi grant 639.032.733.

4TU.AMI SRI Workshop on Model Reduction, Utrecht, NL, 16 June 2025

Midpoint balanced truncation method

Academic example and summary

## Problem formulation

System class: Switched linear ODEs

 $\dot{x} = A_{\sigma}x + B_{\sigma}u$ 

 $y = C_{\sigma} x$ 

$$\begin{split} &\sigma:[t_0,t_f) \to \{0,1,2,\ldots,\mathtt{m}\}\\ &A_0,A_1,\ldots,A_{\mathtt{m}} \in \mathbb{R}^{n\times n}\\ &B_0,B_1,\ldots,B_{\mathtt{m}} \in \mathbb{R}^{n\times m}\\ &C_0,C_1,\ldots,C_{\mathtt{m}} \in \mathbb{R}^{p\times n} \end{split}$$

Reduced model  $\begin{aligned} \dot{z} &= \widehat{A}_{\sigma}z + \widehat{B}_{\sigma}u \\ y &= \widehat{C}_{\sigma}z \\ \widehat{A}_{0}, \widehat{A}_{1}, \dots, \widehat{A}_{m} \in \mathbb{R}^{\widehat{n} \times \widehat{n}} \\ \widehat{B}_{0}, \widehat{B}_{1}, \dots, \widehat{B}_{m} \in \mathbb{R}^{\widehat{n} \times m} \\ \widehat{C}_{0}, \widehat{C}_{1}, \dots, \widehat{C}_{m} \in \mathbb{R}^{p \times \widehat{n}} \end{aligned}$ 

### **Related research**

- > Simultaneous balancing (MONSHIZADEH et al. 2012)
- > Output-depending switching (PAPADOPOULUS & PRANDINI 2016)
- > Enveloping (non-switched) system (SCHULZE & UNGER 2018)
- > Gramian-based approaches (PETREZCKY, GOSEA, ...)

## Novel viewpoint

Consider switched linear ODE as special case of time-varying linear system

$$\begin{split} \dot{x} &= A(t)x + B(t)u\\ y &= C(t)x \end{split}$$

In particular, consider switching signal as given time-varying system parameter

### Existing approaches unsuitable

Existing approaches (IMAE, SHOKOOHI, SILVERMAN, VERRIEST):

- Smoothness of coefficients assumed
- > Reduced model is fully time-varying (not piecewise-constant)

# Challenge: Mode-wise reduction

Naive mode-wise reduction is not working

Example:

$$\begin{array}{ll} & \text{on } [t_0, t_1): & \text{on } [t_1, t_f): \\ & \dot{x} = \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} x + \begin{bmatrix} 1 \\ 1 \end{bmatrix} u & \dot{x} = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} x + \begin{bmatrix} 1 \\ 1 \end{bmatrix} u \\ & y = \begin{bmatrix} 1 & 0 \end{bmatrix} x & y = \begin{bmatrix} 0 & 1 \end{bmatrix} x \end{array}$$

Each mode is input-output equivalent to same scalar system

 $\dot{z} = u, \quad y = z$ 

But outputs do not match anymore after switch!

Reducability of modes is effected by other modes

In example:

Second state is unobservable in first mode, but becomes observable in second mode

Stephan Trenn (Jan C. Willems Center, U Groningen)

Example:

Midpoint balanced truncation method

Academic example and summary

# Challenge: Different reduced state-dimensions

Reduced switched system with non-equal state-dimensions

on  $[t_0, t_1)$ :  $\dot{x} = \begin{bmatrix} 0 & 0 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} x + \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} u$   $\dot{x} = \begin{bmatrix} 0 & 0 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} x + \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} u$   $y = \begin{bmatrix} 0 & 1 & 0 \end{bmatrix} x$   $y = \begin{bmatrix} 1 & 0 & 0 \end{bmatrix} x$ 

Reduced system (with identical input-output behavior):

$$\begin{array}{ll} & \text{on } [t_0, t_1): & \text{on } [t_1, t_f): \\ & \dot{z}^0 = \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix} z^0 + \begin{bmatrix} 1 \\ 0 \end{bmatrix} u & \dot{z}^1 = 0 \cdot z^1 + u \\ & y = \begin{bmatrix} 0 & 1 \end{bmatrix} z^0 & y = z^1 \end{array}$$

with concatination condition:  $z^1(t_1) = [1 \ 0] z^0(t_1)$ 

### New system class: Switched ODEs with jumps

Model reduction leaves original system class in general.

## Challenge: Duration depend reduction

Reducability may depend on mode durations

Example: on  $[t_0, t_1)$ :  $\dot{x} = \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} x + \begin{bmatrix} 1 \\ 1 \end{bmatrix} u$   $\dot{x} = \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix} x$   $y = \begin{bmatrix} 1 & 0 \end{bmatrix} x$   $y = \begin{bmatrix} 1 & 0 \end{bmatrix} x$   $y = \begin{bmatrix} 1 & 0 \end{bmatrix} x$  $y = \begin{bmatrix} 1 & 0 \end{bmatrix} x$ 

For  $t_2 - t_1 = 2k\pi$  reduction possible to

$$\begin{array}{ll} \text{on } [t_0,t_1): & \text{on } [t_1,t_2): & \text{on } [t_2,t_f \\ \dot{z}^0 = 0 \cdot z^0 + u & \text{no state} & \dot{z}^2 = 0 \\ y = z^0 & y = 0 & y = z^2 \end{array}$$

For almost all other switching durations: First two modes not reducible!

### Duration-dependent reduction methods?

Duration dependent methods challenging (numerically expensive, non-robust)

# More general system class

Switched linear ODEs with jumps

$$\begin{split} \dot{x}^k &= A_k x^k + B_k u, \qquad \text{on } (t_k, t_{k+1}) \\ \Sigma_{\sigma} : \quad x^k(t_k^+) &= J_k x^{k-1}(t_k^-), \qquad k = 0, 1, 2, \dots, \qquad x^{-1}(t_0^-) := 0 \\ y &= C_k x^k \end{split}$$

### Key features:

- > Known switching signal with  $\sigma(t) = k$  on  $[t_k, t_{k+1})$
- > states  $x^k:(t_k,t_{k+1}) \to \mathbb{R}^{n_k}$  may have mode-dependent dimension
- )  $J_k: \mathbb{R}^{n_{k-1}} \to \mathbb{R}^{n_k}$  defines jumps at switch
- > Reduced model in same system class
- > Certain switched DAEs  $E_{\sigma}\dot{x} = A_{\sigma}x + B_{\sigma}u$ ,  $y = C_{\sigma}x$  fall into this class



### Content

System models and challenges

#### Midpoint balanced truncation method

Academic example and summary

## Time-varying Gramians

Key idea: Remove difficult to observe and difficult to reach states

Define suitable reachability and observability Gramians

$$\begin{aligned} \mathcal{P}_{0}^{\sigma}(t) &:= \int_{t_{0}}^{t} e^{A_{0}(\tau-t_{0})} B_{0} B_{0}^{\top} e^{A_{0}^{\top}(\tau-t_{0})} d\tau, \quad t \in [t_{0}, t_{1}], \\ \mathcal{P}_{k}^{\sigma}(t) &:= e^{A_{k}(t-t_{k})} J_{k} \mathcal{P}_{k-1}^{\sigma}(t_{k}) J_{k}^{\top} e^{A_{k}^{\top}(t-t_{k})} \\ &+ \int_{s_{k}}^{t} e^{A_{k}(\tau-t_{k})} B_{k} B_{k}^{\top} e^{A_{k}^{\top}(\tau-t_{k})} d\tau, \quad t \in [t_{k}, t_{k+1}] \end{aligned}$$

$$\begin{aligned} \mathcal{Q}_{\mathbf{m}}^{\sigma}(t) &:= \int_{t}^{t_{f}} e^{A_{\mathbf{m}}^{\top}(t_{f}-\tau)} C_{\mathbf{m}}^{\top} C_{\mathbf{m}} e^{A_{\mathbf{m}}(t_{f}-\tau)} d\tau, \quad t \in [t_{\mathbf{m}}, t_{f}], \\ \mathcal{Q}_{k}^{\sigma}(t) &:= e^{A_{k}^{\top}(s_{k+1}-t)} J_{k+1}^{\top} \mathcal{Q}_{k+1}^{\sigma}(t_{k+1}) J_{k+1} e^{A_{k}(t_{k+1}-t)} \\ &+ \int_{t}^{t_{k+1}} e^{A_{k}^{\top}(t_{k+1}-\tau)} C_{k}^{\top} C_{k} e^{A_{k}(t_{k+1}-\tau)} d\tau, \quad t \in [t_{k}, t_{k+1}]. \end{aligned}$$

## Midpoint based balanced truncation

 $m_k := (t_k + t_{k+1})/2$ 

Use midpoint-Gramians

Use  $\mathcal{P}_k^{\sigma}(m_k)$  and  $\mathcal{Q}_k^{\sigma}(m_k)$  for balance truncation of mode k

### Reminder: Balanced Truncation

Given: System matrices (A, B, C), Gramians (P, Q) Method:

- 1. Find balancing coordinate transformation T, such that Gramians  $\tilde{P}, \tilde{Q}$  of  $(\tilde{A}, \tilde{B}, \tilde{C}) = (TAT^{-1}, TB, CT^{-1})$  are equal and diagonal
- 2. Balanced Gramians --- how difficult to reach and observe are state directions
- 3. Remove difficult to observe state directions  $\rightsquigarrow$  left- and right-projection matrices  $\Pi^l$ ,  $\Pi^r$
- 4. Reduced system matrices  $(\hat{A}, \hat{B}, \hat{C}) = (\Pi^l A \Pi^r, \Pi^l B, C \Pi^r)$

## Overall reduction algorithm for switched systems

$$\begin{split} \dot{x}^k &= A_k x^k + B_k u, \qquad \text{on } (t_k, t_{k+1}) \\ \Sigma_\sigma : \quad x^k(t_k^+) &= J_k x^{k-1}(t_k^-), \qquad k = 0, 1, 2, \dots, \qquad x^{-1}(t_0^-) := 0 \\ y &= C_k x^k \end{split}$$

### Algorithm

**Step 1a:** Calculate midpoint reachability Gramians  $\mathcal{P}_k^{\sigma}(m_k)$  forward in time **Step 1b:** Calculate midpoint observability Gramians  $\mathcal{Q}_k^{\sigma}(m_k)$  backward in time

**Step 2a:** Based on singular values of  $\mathcal{P}_{k}^{\sigma}(m_{k})\mathcal{Q}_{k}^{\sigma}(m_{k})$  decide on reduction order  $\hat{n}_{k}$ **Step 2b:** Calculate left/right projectors  $\Pi_{k}^{l}$ ,  $\Pi_{k}^{r}$  via standard balanced truncation

**Step 3**: Calculate reduced modes  $(\widehat{A}_k, \widehat{B}_k, \widehat{C}_k) := (\Pi_k^l A_k \Pi_k^r, \Pi_k^l B_k, C_k \Pi_k^r)$ 

**Step 4**: Calculate reduced jump map  $\widehat{J}_k := \prod_{k=1}^{l} J_k \prod_{k=1}^{r}$ 



### Content

System models and challenges

Midpoint balanced truncation method

Academic example and summary

Midpoint balanced truncation method

Academic example and summary

## Random medium size example

Consider a switched system with 3 random modes of sizes  $n_1 = 50$ ,  $n_2 = 60$ ,  $n_3 = 40$ 



Reduction threshold  $10^{-3} \rightarrow$  reduced sizes  $\hat{n}_1 = 8$ ,  $\hat{n}_2 = 9$ ,  $\hat{n}_3 = 5$ 

Midpoint balanced truncation method

Academic example and summary

## Random medium size example

Consider a switched system with 3 random modes of sizes  $n_1 = 50$ ,  $n_2 = 60$ ,  $n_3 = 40$ 



Reduction threshold  $10^{-3} \rightsquigarrow$  reduced sizes  $\hat{n}_1 = 8$ ,  $\hat{n}_2 = 9$ ,  $\hat{n}_3 = 5$ 

Rerun simulation with a different input and different initial values (same reduced model!)

# Summary

- > Midpoint-based balanced truncation method, suitable for switched linear systems with
  - known switching signal
  - mode-dependent state dimension
  - state-jumps
  - arbitrary non-zero initial values
  - arbitrary input signals
- > Remaining challenges
  - resolve numerical challenges with (almost) singular Gramians
  - relax dependence on exact knowledge of switching signal
  - error bounds
  - extension to nonlinear case